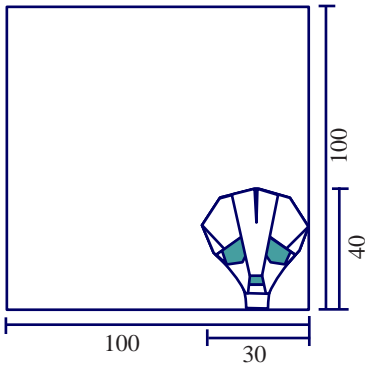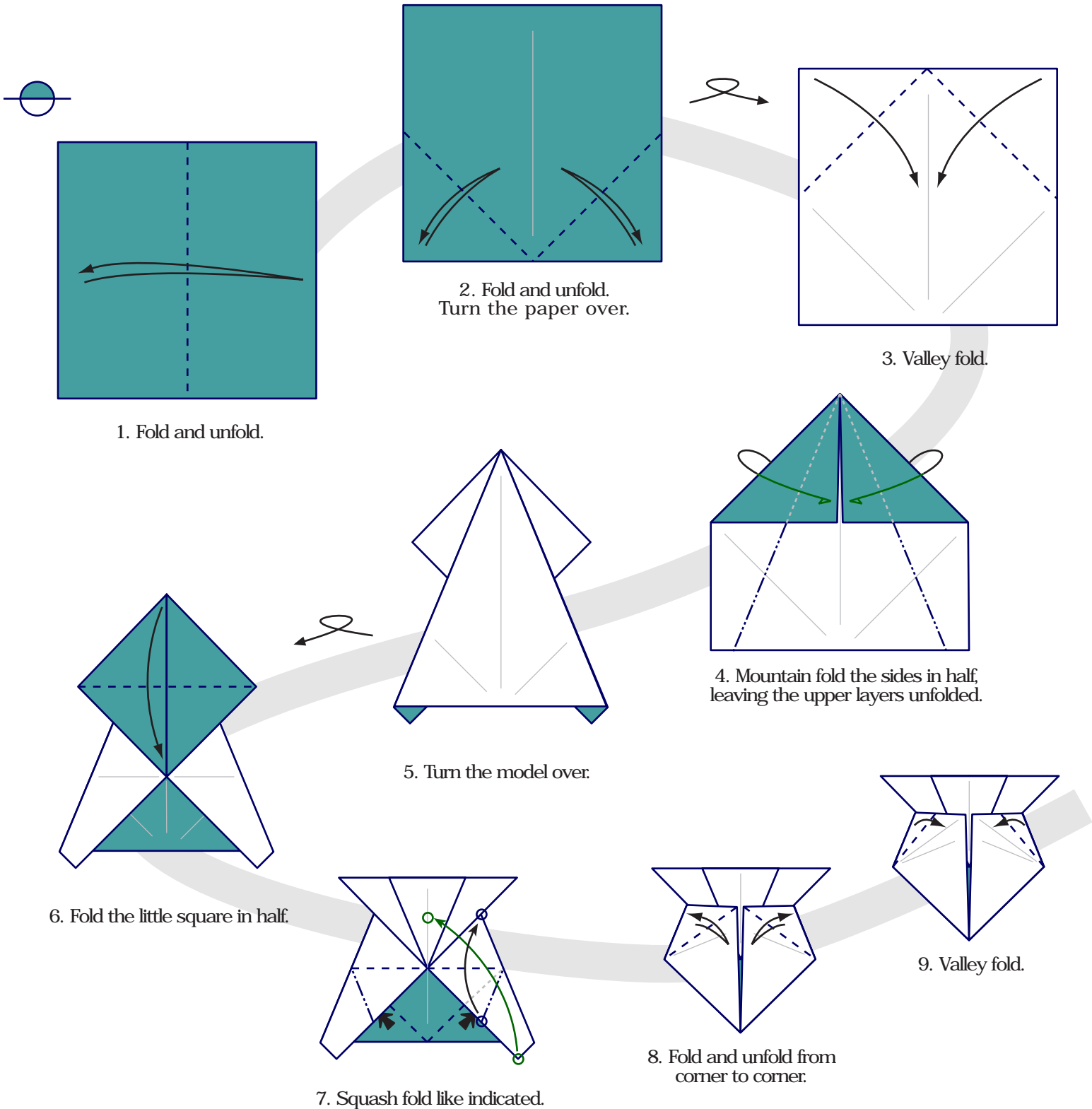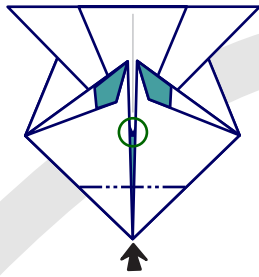# S kull

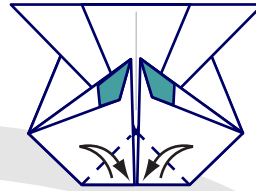## Design & Diagrams by Anna Kastlunger (March 2007)

This is a rather old design of mine designed for the first Monthly Folding Challenge we had on the Origami Forum. The subject was "Human Skull". The model is based on Kunihiko Kasahara's Panda-Head.
It's still one of my favourite models I've come up with so far.

I recommend to use Foilpaper for this model since it will be easier to shape in the end, although it is possible to get a pleasing result with Kami as well.

1. Fold and unfold.

2. Fold and unfold.
Turn the paper over.

3. Valley fold.

4. Mountain fold the sides in half, leaving the upper layers unfolded.

5. Turn the model over.

6. Fold the little square in half.

7. Squash fold like indicated.

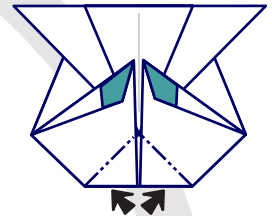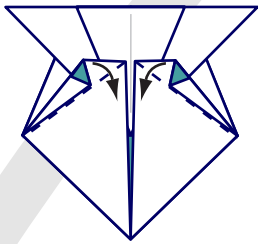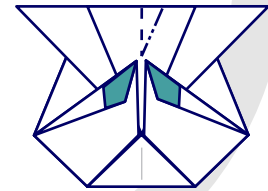8. Fold and unfold from corner to corner.

9. Valley fold.

11. Open sink in half,
up to the hidden tip.

12. Valley fold and unfold
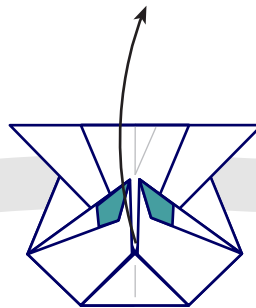as far as possible.

10. Valley fold.
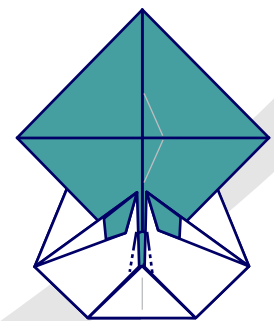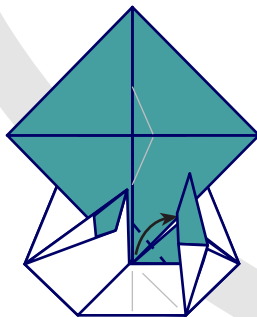
13. Inside reverse
fold.

14. Precrease Crimp.
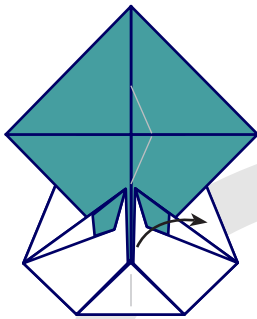
16. Bend the
uppermost flap to the
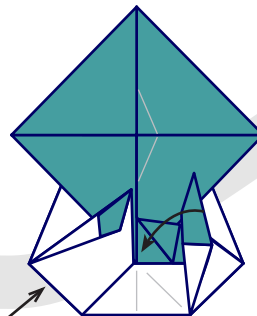side as far as possible
but don't make a
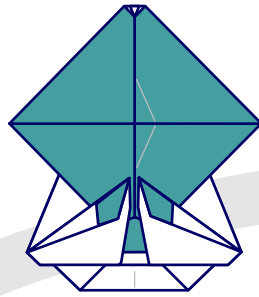Crease.

15. Valley fold
the big flap up.

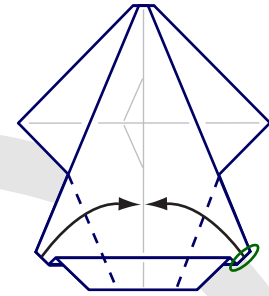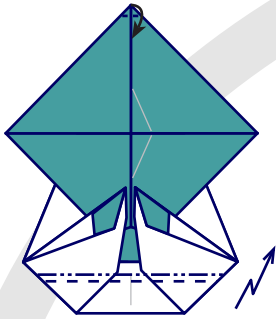19. Mountain fold a tiny
bit of paper inside.

17. Valley fold.

18. Close the flap
back up and repeat
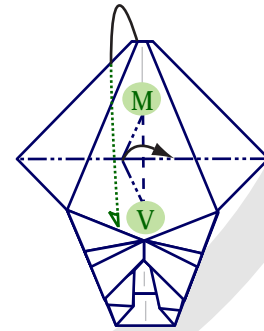steps 16-17 on the
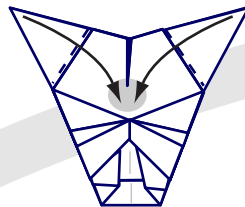other side.

21. Like this.
Turn the model over.

22. Valley fold so that
the marked edge
meets the middle line.

20. Valley fold the top
tip and crimp as
shown.

M

V

23. Fold along the Creases made
in step 14 while mountain folding
the huge flap backwards. The
upper Crease intersection should
lead to a Mountain Area (convex)
while the lower Crease
intersection should end in a Valley
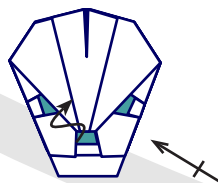Area (concave). From now on the
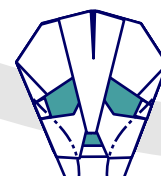model remains 3-Dimensional.

24. Valley fold.
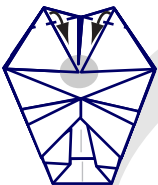
25. Valley fold, then
turn the model over.
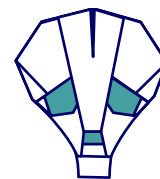
26. Free the lower
layer and tuck it into
the pocket. Repeat on
the other side.

28. Done!

27. Shape with soft
mountain folds.